

Contract or Structured Transaction	Group	Maximum Size per Order	Continuous Trading	First Trade Auction
BWI	P0E	12000	Yes	Yes
BBV	P0K	12000	Yes	Yes
BWD	P0A	12000	Yes	Yes
BDO	P0J	12000	Yes	Yes
BBI	P0E	12000	Yes	Yes
BBC	P0L	12000	Yes	Yes
PCA	P0I	12000	Yes	Yes
PIB	P0H	12000	Yes	Yes

Contract or Structured Transaction	Group	Auction Parameters														
		Pre-opening					Trading					Call				
		Duration	Critical Phase	Extension	Duration of each Extension	Random	Duration	Critical Phase	Extension	Duration of each Extension	Random	Duration	Critical Phase	Extension	Duration of each Extension	Random
BWI	POE	5 min	30 seg.	One	30 seg.	Yes	2 min	30 seg.	Two	1 min	Yes	-	-	-	-	-
BBV	POK	5 min	30 seg.	One	30 seg.	Yes	2 min	30 seg.	Two	1 min	Yes	-	-	-	-	-
BWD	POA	5 min	30 seg.	One	30 seg.	Yes	2 min	30 seg.	Two	1 min	Yes	-	-	-	-	-
BDO	POJ	5 min	30 seg.	One	30 seg.	Yes	2 min	30 seg.	Two	1 min	Yes	-	-	-	-	-
BBI	POE	5 min	30 seg.	One	30 seg.	Yes	2 min	30 seg.	Two	1 min	Yes	-	-	-	-	-
BBC	POL	5 min	30 seg.	One	30 seg.	Yes	2 min	30 seg.	Two	1 min	Yes	-	-	-	-	-
PCA	POI	5 min	30 seg.	One	30 seg.	Yes	2 min	30 seg.	Two	1 min	Yes	-	-	-	-	-
PIB	POH	5 min	30 seg.	One	30 seg.	Yes	2 min	30 seg.	Two	1 min	Yes	-	-	-	-	-

Contract or Structured Transaction	Group	Auction Parameters										Protection Tunnel Based on Quantity for Auctions
		Rejection Tunnel		Auction Tunnel		Weighted Average Price Tunnel			Protection Tunnel Based on Price for Auctions			
		Parameters	MidPoint Type	Parameters	MidPoint Type	Parameters	Calculation Range	MidPoint Type	Parameters	MidPoint Type		
BWI	POE	+/- 30 points	Last Trade Price	-	-	-	-	-	-	-	40000	
BBV	POK	+/- 30 points	Last Trade Price	-	-	-	-	-	-	-	40000	
BWD	POA	+/- 30 points	Last Trade Price	-	-	-	-	-	-	-	40000	
BDO	POJ	+/- 30 points	Last Trade Price	-	-	-	-	-	-	-	40000	
BBI	POE	+/- 30 points	Last Trade Price	-	-	-	-	-	-	-	40000	
BBC	POL	+/- 30 points	Last Trade Price	-	-	-	-	-	-	-	40000	
PCA	POI	+/- 30 points	Last Trade Price	-	-	-	-	-	-	-	40000	
PIB	POH	+/- 30 points	Last Trade Price	-	-	-	-	-	-	-	40000	